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About This Game

Shoot 'em up! The former soldier Crab have to holster up his old Parabellum guns. He must wreak massive havoc to clean up the Big Ocean from villains and get revenge for his friends. Destroy the unrestrained mafia gang led by giant octopus in the best tradition of top-down and scroll-action shooters.

But old Crab is not alone. His longtime friend Turtlon, his comrade-in-arms, will help you on that battlefield. Will you be able to smash all the enemies and inscribe your names in the Oceanic Book of glory?

In addition to Parabellum there will be more weapons in your arsenal: Ingram, Shotgun, Auto Shotgun, Machinegun and even Bazooka.

This cocky gang has come to believe in their exclusivity and omnipotence so strongly that they found a way of self-cloning. These rascals continually multiply with caviar, which they cultivate in themselves. And as if the Big Ocean itself helps you to clear the territory periodically generating super-buffs and inspiring fear and trembling in the souls of your enemies.

...“Enough! I'll find 'em, then I'll find their boss... and I'll spill the caviar of his henchmen right to his feet. And then I'll kill him. It's time to put an end to their oppression. Nobody can't stop me!”...

Let's go, glorious soldier! In the name of water and arthropods!

Title: Ocean's Crabellum
Genre: Action, Indie
Developer:
Crabellum Games
Publisher:
Crabellum Games
Release Date: 24 Oct, 2017

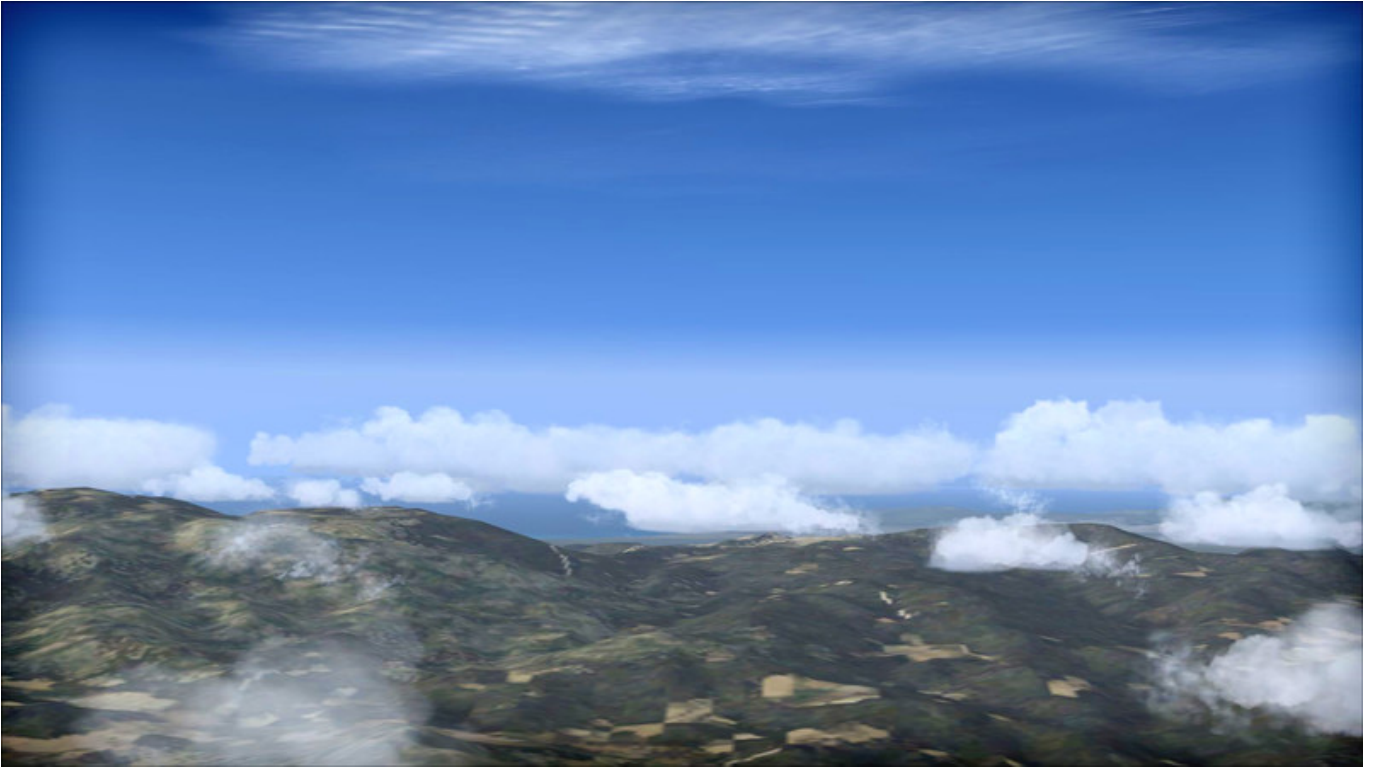
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English,Russian



The Land of Crystalis





Of all the games that are available, this one is fun and simple, rewarding since you upgrade as you go, with fun little secrets and puzzling mysteries... Does anyone want to share info about what you get after the alien/ metroid level with a medusa/ Zardoz type boss? My wife and I enjoy exploring and blasting our way through levels, cooperatively beating bosses, and the music is delightful. If you have questions, go to the game's facebook page and you can expect a quick response. No need to crack down on the game. Perhaps it is more a MegaManVania with quaint fantasy elements and less a MetroidVania but for those who enjoy it, it is just what we were looking for.. great game.....will be AMAZEBALLZ when there done.....doing great guys.....only criticism.....servers for me mostly usually empty.....you guys need to advertise more.....cant wait to see finished game.....if u like DAY OF INFAMY u will like this...almost just feels like way updated DOI.. Not muslim friendly!. The zombie-killing minigame doesn't really improve matters if all you were hoping for was a decent jigsaw puzzle game. Besides, to be honest, I found the artstyle of the puzzle images downright ugly.. Colorul adventure packed with puzzles, sort of old-school - but in a positive way. Short play sessions, but lots of fun. Overall, this is a good one.. This is a really nice RPG with quite unique mechanics. You can count on ~20h to finish the main story with some really challenging post game content. The story is nice and i found the music and art to be really good. The animations are a bit lacking though, especially on the platforming parts, but that's beeing a bit nitpicky.

Although i really enjoyed it, i must say that the beginning was pretty rough. The game begin by basically explaining you very quickly all the different mechanics there is at once and there are A LOT: the original leveling mechanic, the different fighting mechanics, the defense/super defense mechanic specific to each of the 3 main characters, the out of combat abilities of each characters and many more. None of them are really complicated on their own but when the game explains all of them at once at the begining it's more overwhelming than everything.

Because of that, the first hours of the game were mostly trying to figure out how everything worked and being overall confused. But once you start to figure out how everything works and the story picks up the pace the whole game becomes very fun to play. The more complex mechanics actually makes this game more interesting than the usual "spam attacks and healing items" than most turn-based RPG have. In fact, compared to a lot of turn-based RPG, there is no need for a lot of grinding in this game. Just killing most of the enemy you encounter is enough to finish the game without too much trouble.

If this scares you, know also that at the begining of the game you can choose easier difficulties with simplified mechanics.

Overall, once i went through the rough beginning i really enjoyed my time with the game and i think it's really worth the asking price. I really recommand it if you're into this kind of game.. ouch, oof, my feelings, oof.

+Monster girls cute.

+I have 7 daughters now.

+Easy to get a hang of, and if you have trouble still, there's a guide book you can click on whenever.

+Multiple endings, but you have pretty good control on which ending you get. (meaning: you don't get screwed up and can't go back, unless you get a "bad end".)

-You kill the monster girls. :(or. well. not I guess. if you want to.

-Kinda short. I enjoyed it though, so, I guess I don't mind. It only took me about 7 hours to beat with some extra endings. I'm not a full completion kind of person, but I think if I wanted to get all the stuff it might take a few more hours only.

-Sometimes the things you do feel tedious.

-Would have liked to know about the villagers a bit more. A little was added with the DLC but, eh.

tips:

~If you don't like repetitive things, this game might not be for you.

~Make at least two save files. One for doing the true end, and one for doing the extra endings.

~The game warns you, but there are dark themes in this game, so if you don't think you can handle it, maybe it's not for you.. Really fun game to play casually with friends.

Worth it.. Fun game, has a few glitches, but nothing bad :D

It looks so pretty, the voice acting is nice and then a bug in a HOB scene makes it impossible to finish the game. Very unhappy grumbling as I used a hint and figured it was a bug and not my own incompetence.

. Fun game, I really like it.. I'm not much of a racing fan, or of competitive sports in general, but this game offers amazing graphics, beautiful maps, and reminds me of the fun and open world of ATV Off Road Fury series for PS2. I would definitely recommend this!. This game highly amused me, and honestly, for \$1.99, what more do you want from a game? :)

I can easily see myself goofing off with it for hours. Very well done.. FAIL! FAIL! FAIL!

I love choose your own adventure, and consequence-based gaming... I also love a game that has the courage to stand on it's own without bells and whistles, or even graphics.... and this game would be GREAT in that regard...

IF IT WERE PLAYABLE!

NO SAVE FUNCTION!?! IN 2016!?! WHAT THE HELL IS THE DEVELOPER THINKING!?! Sure, you can start the game in later chapters you've gotten to, but without the inventory you brought with you or any impact on your humanity carrying over... WHY HAVE A HUMANITY METER IF YOU CAN'T SAVE IT!?!

As it stands, you have TWO OPTIONS to play this game (three if you decide to take a pass):

- 1) LEAVE THE GAME OPEN FOR DAYS UNTIL YOU FINISH IT, AND I HAVE NO IDEA HOW LONG IT IS, BUT I *NEVER* READ A BOOK IN A SINGLE SITTING, DO YOU!?!
- 2) Disabuse yourself of the notion that many of the decisions you make are of any consequence (what equipment to choose, hard choices that effect your humanity) as that and who knows what else is swept clean every time you play.

I was so sad, almost horrified (and not in the way a zombie game should be) that something so lazy, so awful, should be visited on a game like this.

I want reading games, and choose your own adventure games to thrive... the one thing it doesn't need is POOR IMPLEMENTATION.

For shame. Was having a good time until I put it down, convincing myself "that CAN'T BE what they mean, that all your progress is deleted every time you restart) -- came back to see indeed the game delivers on an entirely different nightmare than promised, then I uninstalled.

To not implement a means to save progress in a game like this, on steam... is just disgusting and lazy. Even books have bookmarks. This game can't even be bothered to give you that.

Booooo. Booooo.

Boo.. This is an excellent Lovecraft horror point and click. I just wish they would get back on the wagon and make a 3rd. Maybe it didn't make enough money but it deserved to.. Good game. But it can become boring at some moments. It's also too much dark gray color in the background. But the game is definitely worth the money that I paid by buying it at a discount

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